

STEPS FOR TEACHING A TASK

1. See what student can do with task independently

- no prompting at all (not even a verbal “What is this?”)
- give student time (up to 5 min.)

2. Provide a visual cue

- gesture or pointing to material/activity
- if successful, next time let them do it without cue
- independent

3. Model the activity for the student

- do one example of activity
- after modeling, see what they can do independently

4. Provide hand over hand model for student (HOH)

- next time see what they can do independently.

* Same procedure used for correcting, when student gets an item wrong.

EXAMPLE:

1. Set shape sorter in front of Jon and see what he does independently. If he sorts them correctly, he understands. If he sorts them incorrectly, go on to the next step, #2.
2. Point to a shape and point to where the shape needs to go. If he gets it, next time you'll see what he does independently. If he does not get it, go on to #3.
3. The teacher takes a shape and places it in correct slot. sit back and see if he does the next one independently. If he doesn't, give him a visual cue (pointing-#2). If he still doesn't sort the shapes, go on to the final step, #4.
4. Put Jon's hand in yours and sort one shape. Let him try the next one, independently. If he does not do it independently, us a visual cue (pointing-#2) to where he needs to put it. If he still doesn't put the shape in, provide HOH. Repeat as necessary for remaining items